

# DUL User's and Configuration Guide V10.2.4.27

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## DUL's PRINCIPLES and FEATURE LIST

### STANDALONE C-PROGRAM

DUL is a standalone C program that directly retrieves rows from tables in data files. The Oracle RDBMS software is NOT used at all. DUL does dirty reads, it assumes that every transaction is committed. Nor does it check/require that media recovery has been done.

### LAST RESORT

DUL is intended to retrieve data that cannot be retrieved otherwise. It is NOT an alternative for EXP, SQL\*Plus etc. It is meant to be a last resort, not for normal production usage.

Before you use DUL you must be aware that the rdbms has many hidden features to force a bad database open. Undocumented init.ora parameters and events can be used to skip roll forward, to disable rollback, disable certain SMON actions, advance the database scn and more.

### DATABASE CORRUPT - BLOCKS OK

The database can be corrupted, but an individual data block used must be 100% correct. During all unloading checks are made to make sure that blocks are not corrupted and belong to the correct segment. If during a scan a bad block is encountered, an error message is printed in the loader file and to standard output. Unloading will continue with the next row or block.

### ROWS in CLUSTERS/TABLES/INDEXES

DUL can and will only unload index/table/cluster data. It will NOT dump triggers, stored procedures nor create sql scripts for tables or views. (But the data dictionary tables describing them can be unloaded). The data will be unloaded in a format suitable for SQL\*Loader or IMP. A matching control file for SQL\*Loader is generated as well.

DUL can unload indices and index organized tables. Index unload is useful to determine how many rows a table should have or to identify the missing rows.

### CROSS PLATFORM UNLOADING

Cross-platform unloading is supported. The database can be copied from a different operating system than the DUL-host. (Databases/systems done so far: Sequent/ptx, Vax Vms, Alpha Vms, MVS, HP9000/8xx, IBM AIX, SCO Unix, Alpha OSF/1, Intel Windows NT).

The configuration parameters within "init.dul" will have to be modified to match those of the original platform and O/S rather than the platform from which the unload is being done.











```
SCAN DATABASE;
```

Scans all blocks of all data files. Two or three files are generated:

1. SEG.dat information of found segment headers (index/cluster/table): (object id, file number, and block number).
2. EXT.dat information of contiguous table/cluster data blocks. (object id(V7), file and block number of segment header (V6), file number and block number of first block, number of blocks, number of tables)
3. SCANNEDLOBPAGE.dat information for each lob datablock, this file (optional, only if `init.dul:SCAN_DATABASE_SCANS_LOB_SEGMENTS=TRUE`) can possibly be huge. Also the required memory size can be problematic. The purpose is twofold: 1: to possibly work around corrupt lob indexes during unload table. 2: unload lob segments (for deleted lobs or lob segments without lob index or parent table) Meaning of the fields in SCANNEDLOBPAGE.dat: (segobj#, lobid, fat\_page\_no, version( wrap, base), ts#, file#, block#)

```
SCAN DUMP FILE dump file name  
  [ FROM begin offset ]  
  [ UNTIL end offset ];
```

Scans an export dump file to produce to provide the create/insert statements and the offsets in the dump file.

```
SCAN LOB SEGMENT storage clause ;  
SCAN LOB SEGMENT FOR table name [. column name] ;  
Scans the lob segment to produce LOBPAGE.dat information,  
but then for this segment only. Probably quicker and  
smaller. For partitioned objects use scan database.
```

```
SCAN TABLES;  
Uses SEG.dat and EXT.dat as input.  
Scans all tables in all data segments (a header block and at least one  
matching extent with at least 1 table).
```

```
SCAN EXTENTS;  
Uses SEG.dat and EXT.dat as input.  
All extents for which no corresponding segment header has been found.  
(Only useful if a tablespace is not complete, or a segment header  
is corrupt).
```

EXIT QUIT and EOF all cause DUL to terminate.

## DDL ( DUL DESCRIPTION LANGUAGE ) DESCRIPTION

### Rules for UNLOAD EXTENT and UNLOAD TABLE:

#### Extent Map

UNLOAD TABLE requires an extent map. In 99.99% of the cases the extent map in the segment header is available. In the rare 0.01% that the segment header is lost an extent map can be build with the scan database command. The self build extent map will ONLY be used during an unload if the parameter USE\_SCANNED\_EXTENT\_MAP is set to TRUE.

All data blocks have some ID of the segment they belong to. But there is a fundamental difference between V6 and V7. Data blocks created by Oracle version 6 have the address of the segment header block. Data blocks created by Oracle7 have the segment object id in the header.

#### Column Specification

The column definitions must be specified in the order the columns are stored in the segment, that is ordered by col\$.secco#. This is not necessarily the same order as the columns where specified in the create table statement. Cluster columns are moved to the front, longs to the end. Columns added to the table with alter table command, are always stored last.

#### Unloading a single extent

UNLOAD EXTENT can be used to unload 1 or more adjacent blocks. The extent to be unloaded must be specified with the STORAGE clause: To specify a single extent use: STORAGE ( EXTENTS( FILE *fn* BLOCK *bn* BLOCKS *#blocks*) ) (FILE and BLOCK specify the first block, BLOCKS the size of the extent)

#### DUL specific column types

There are two extra DUL specific data types:

1. IGNORE: the column will be skipped as if it was not there at all.
2. UNKNOWN: a heuristic guess will be made for each column.

In SQL\*Loader mode there are even more DUL specific data types:





**CONTROL\_FILE**  
 TEXT  
 Name of the DUL control file (default: "control.dul").

**DB\_BLOCK\_SIZE**  
 NUMBER  
 Oracle block size in bytes (Maximum 32 K)

**DC\_COLUMNS**  
 NUMBER

**DC\_OBJECTS**  
 NUMBER

**DC\_TABLES**  
 NUMBER

**DC\_USERS**  
 NUMBER  
 Sizes of dul dictionary caches. If one of these is too low the cache will be automatically resized.

**EXPORT\_MODE**  
 BOOLEAN  
 EXPORT like output mode or SQL\*Loader format

**FILE**  
 TEXT  
 Base for (dump or data) file name generation. Use this on 8.3 DOS like file systems

**FILE\_SIZE\_IN\_MB**  
 NUMBER (Megabytes)  
 Maximum dump file size. Dump files are split into multiple parts. Each file has a complete header and can be loaded individually.

**LDR\_ENCLOSE\_CHAR**  
 TEXT  
 The character to enclose fields in SQL\*Loader mode.

**LDR\_PHYS\_REC\_SIZE**  
 NUMBER  
 Physical record size for the generated loader datafile.  
 LDR\_PHYS\_REC\_SIZE = 0 No fixed records, each record is terminated with a newline.  
 LDR\_PHYS\_REC\_SIZE > 2: Fixed record size.

**MAX\_OPEN\_FILES**  
 Maximum # of database files that are concurrently kept open at the OS level.

**OSD\_BIG\_ENDIAN\_FLAG**  
 Byte order in machine word. Big Endian is also known as MSB first. DUL sets the default according to the machine it is running on. For an explanation why this is called Big Endian, you should read Gullivers Travels.

**OSD\_DBA\_FILE\_BITS**  
 File Number Size in DBA in bits. Or to be more precise the size of the low order part of the file number.

**OSD\_FILE\_LEADER\_SIZE**  
 bytes/blocks added before the real oracle file header block

**OSD\_C\_STRUCT\_ALIGNMENT**  
 C Structure member alignment (0,16 or 32). The default of 32 is correct for most ports.

**OSD\_WORD\_SIZE**  
 Size of a machine word always 32, except for MS/DOS(16)

**PARSE\_HEX\_ESCAPES**  
 Boolean default FALSE  
 Use \\xhh hex escape sequences in strings while parsing. If set to true then strange characters can be specified using escape sequences. This feature is also for specifying multi-byte characters.

**USE\_SCANNED\_EXTENT\_MAP**  
 BOOLEAN  
 Use the scanned extent map in ext.dat when unloading a table. The normal algorithm uses the extent map in the segment header. This parameter is only useful if some segment headers are missing or incorrect.

**WARN\_RECREATE\_FILES**  
 BOOLEAN (TRUE)  
 Set to FALSE to suppress the warning message if an existing file is overwritten.

**WRITABLE\_DATAFILES**  
 BOOLEAN (FALSE)  
 Normal use of DUL will only read the database files. However the UPDATE and the SCAN RAW DEVICE will write as well. The parameter is there to prevent accidental damage.

**SAMPLE init.dul :**

```
# sample init.dul configuration parameters
# these must be big enough for the database in question
# the cache must hold all entries from the dollar tables.
dc_columns = 200000
dc_tables = 10000
dc_objects = 10000
```

```
dc_users = 40

# OS specific parameters
osd_big_endian_flag = false
osd_dba_file_bits = 10
osd_c_struct_alignment = 32
osd_file_leader_size = 1

# database parameters
db_block_size = 8k

# loader format definitions
LDR_ENCLOSE_CHAR = "
LDR_PHYS_REC_SIZE = 81
```

## Configuring the port dependent parameters

### Collection of known Parameters

There is a [list of osd \(Operating System Dependend\) parameters](#) for almost every platform. If your platform is not in the list you can use the suggestions below to determine the parameters. (And then please inform me so I can add them to the list.)

#### osd\_big\_endian\_flag

big endian or little endian (byte order in machine words): HP, SUN and mainframes are generally big endian: OSD\_BIG\_ENDIAN\_FLAG = TRUE. DEC and Intel platforms are little endian: OSD\_BIG\_ENDIAN\_FLAG = FALSE. The default is correct for the platform where DUL is running on.

There is no standard trick for this, the following might work on a unix system:

```
echo dul | od -x
If the output is like:
 0000000 6475 6c0a
 0000004
You are on a big endian machine (OSD_BIG_ENDIAN_FLAG=TRUE).

If you see:
 0000000 7564 0a6c
 0000004
This is a little endian machine (OSD_BIG_ENDIAN_FLAG=FALSE).
```

#### osd\_dba\_file\_bits

The number of bits in a dba used for the low order part of file number. Perform the following query:

```
SQL> select dump(chartorowid('0.0.1')) from dual;

Typ=69 Len=6: 8,0,0,0,0,0  ->      osd_dba_file_bits = 5 (SCO)
Typ=69 Len=6: 4,0,0,0,0,0  ->      osd_dba_file_bits = 6 (Sequent , HP)
Typ=69 Len=6: 1,0,0,0,0,0  ->      osd_dba_file_bits = 8 (NCR,AIX)
Typ=69 Len=6: 0,16,0,0,0,0 ->      osd_dba_file_bits = 12 (MVS)
Typ=69 Len=10: 0,0,0,0,0,64,0,0,0,0  osd_dba_file_bits = 10 (Oracle8)
```

#### OSD\_C\_STRUCT\_ALIGNMENT

Structure layout in data file headers. 0: No padding between members in a C-struct (VAX/VMS only) 16: Some korean ticom machines and MS/DOS 32: Structure members are member size aligned. (All others including ALPHA/VMS) Check the following query:

```
SELECT * FROM v$type_size
WHERE type IN ( 'KCBH', 'KTNO', 'KCBH', 'KTBBH', 'KTBIT', 'KDBH'
               , 'KTECT', 'KTETB', 'KTSHC' ) ;
```

In general osd\_c\_struct\_alignment = 32 and the following output is expected:

| K    | KTNO  | TABLE NUMBER IN CLUSTER     | 1  |
|------|-------|-----------------------------|----|
| KCB  | KCBH  | BLOCK COMMON HEADER         | 20 |
| KTB  | KTBIT | TRANSACTION VARIABLE HEADER | 24 |
| KTBB | KTBBH | TRANSACTION FIXED HEADER    | 48 |
| KDB  | KDBH  | DATA HEADER                 | 14 |
| KTE  | KTECT | EXTENT CONTROL              | 44 |
| KTE  | KTETB | EXTENT TABLE                | 8  |
| KTS  | KTSHC | SEGMENT HEADER              | 8  |

8 rows selected.

For VAX/VMS and Netware ONLY osd\_c\_struct\_alignment = 0 and this output is expected:

| COMPONEN | TYPE  | DESCRIPTION | SIZE  |
|----------|-------|-------------|-------|
| -----    | ----- | -----       | ----- |















